## The Friends of Lambley

## Lambley Village Bonfire

The village bonfire and amazing Fireworks display is returning again this year, on Sunday 3<sup>rd</sup> November.

We organise the event along with Lambley Parish Council so any profits on the night will benefit the school and the village, so please come along and support this amazing local event.

Tickets are £5 for adults, £4 for children or a family ticket (2 adults and 2 children) is £15. To be paid on the gate.

Gates open at 16.30, Bonfire is lit at 17.30 and fireworks start at 18.30.

There are food stalls, bar, bouncy castles, inflatable slide, candy floss and popcorn, and we will be selling light up and glow toys and our tuck shop for sweets, drinks and snacks.

## Halloween Party!

A huge thank you to all of you for supporting our Halloween party on Friday. We hope the children enjoyed themselves. They all looked amazing in their spooky costumes.

And special thanks to Mr Christopher and Mrs Swinburne for allowing the children to wrap them as mummies!! And for all of the people that helped with setting up and decorating the hall, during the party and the mammoth clean up task at the end...

# Placing the children's enjoyment at the heart of all we do!

### **Christmas Cards**

You should by now have received your child's amazing Christmas design and order form for personalised cards, calendars and mugs.

Please ensure your completed order forms are returned to the school office by Monday 4<sup>th</sup> November to ensure we can meet our allocated print slot.

## Sweet Treat Thursday!!

As school is closed for Inset day on Friday we will be having Sweet Treat on Thursday @ 3.30pm this week.

### **Bonus Ball Lottery**

We run a weekly bonus ball lottery using the official Lotto draw bonus ball, numbers are £1 per week. Rules and entries are posted on the parents' Facebook page.

\*\*We have a triple rollover this week so we have a minimum of £39 in the winning pot for this Saturdays draw, that would pay for a lovely treat over half term.\*\*